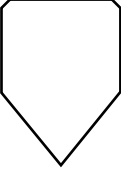
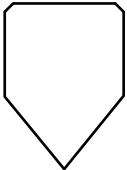
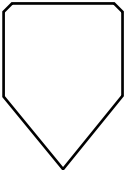



NAME: 





STATS	Raw + Race + Misc = Value	Bonus	Save Modifier
Charisma (Chr)	____ + ____ + ____ = ____	____	+ 5 + ____ = ____
Constitution (Con)	____ + ____ + ____ = ____	____	+ 5 + ____ = ____
Dexterity (Dex)	____ + ____ + ____ = ____	____	+ 5 + ____ = ____
Intelligence (Int)	____ + ____ + ____ = ____	____	+ 5 + ____ = ____
Speed (Spd)	____ + ____ + ____ = ____	____	+ 5 + ____ = ____
Strength (Str)	____ + ____ + ____ = ____	____	+ 5 + ____ = ____
Willpower (Will)	____ + ____ + ____ = ____	____	+ 5 + ____ = ____
Wisdom (Wis)	____ + ____ + ____ = ____	____	+ 5 + ____ = ____

LEVEL	EXPERIENCE POINTS
	<input type="text"/>
	CHARACTER CLASS
	<input type="text"/>
RACE	BACKGROUND
<input type="text"/>	<input type="text"/>

ARMOR & SHIELD	Type of Armor	DEF	AR	Pen.	Imp
DEF	Base (15 + Speed Bonus)	____	____	____	____
AR	Armor	____	____	____	____
	Helm	____	/	____	____
	Bracers	____	/	____	____
	Greaves	____	/	____	____
	Shield	____	____	____	____
	Special	____	____	____	____
	Misc.	____	____	____	____
INIT (SPD BNS + WIS BNS + ____)	Misc	____	____	____	____
	Total	____	____	____	____

Height:	_____
Weight:	_____
Eye Color	_____
Hair Color:	_____
Age:	_____
Sex:	_____
Distinguishing Marks:	_____

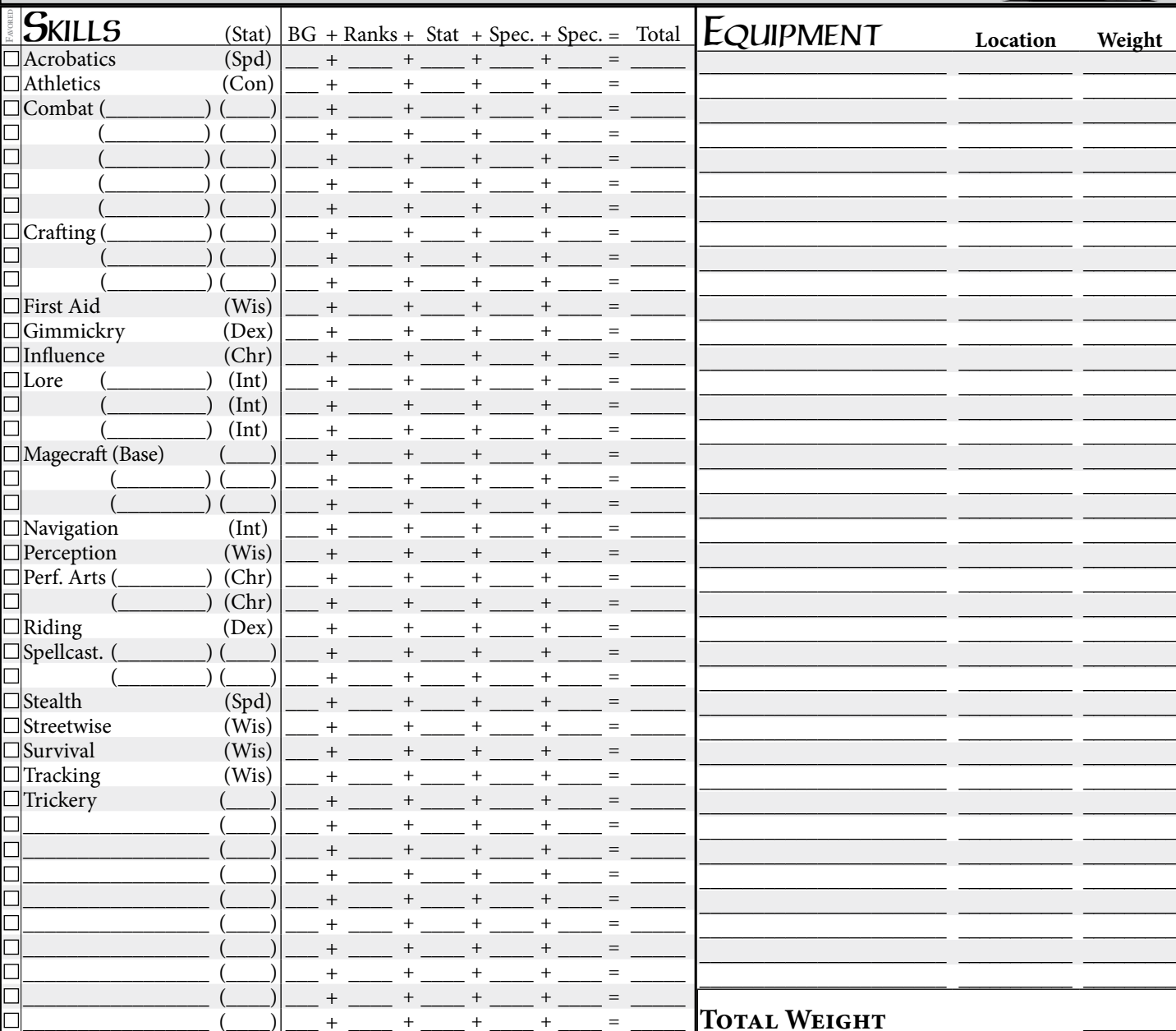
Personality Traits:	_____

SECONDARY STATS	
 HIT POINTS  CURRENT	Base Racial Max. Hit Points _____
	Max. Hit Points (Racial Max. + Str + Con) _____
	Starting Hit Points (20 + Str + Con + ____) _____
 SPELL POINTS  CURRENT	Spell Points (Base ____ + Spellcasting Ranks) _____
	Fate Points _____
	Movement Rate _____

WEAPONS	SPELLS	CTN	SP	Vs.	Range	Duration
Weapon Name: _____ Attack Bonus _____ Range Increment _____ Base Damage _____ Notes: _____						
Weapon Name: _____ Attack Bonus _____ Range Increment _____ Base Damage _____ Notes: _____						
Weapon Name: _____ Attack Bonus _____ Range Increment _____ Base Damage _____ Notes: _____						
Weapon Name: _____ Attack Bonus _____ Range Increment _____ Base Damage _____ Notes: _____						
Weapon Name: _____ Attack Bonus _____ Range Increment _____ Base Damage _____ Notes: _____						
Weapon Name: _____ Attack Bonus _____ Range Increment _____ Base Damage _____ Notes: _____						
Weapon Name: _____ Attack Bonus _____ Range Increment _____ Base Damage _____ Notes: _____						

LANGUAGES	S	W

TREASURE
Platinum Pieces: _____
Gold Pieces: _____
Silver Pieces: _____
Bronze Pieces: _____
Copper Pieces: _____
Gems/Jewelry: _____
Other Treasure: _____

[illegible]